



ENDURANCE RACING RULES

1 RULEBOOK USAGE:

The goals of the Endurance Series are to organize with a low cost and simple rules to guarantee fun and the safety of all drivers/riders in an atmosphere of sportsmanship in a safe environment.

All drivers/riders must have previously some track experiences and better some race training.

The rules are intentionally kept simple, to induce new comers to make the choice and join the fun, adventure and suspense of endurance racing as this should be the goals of these events and not technical or financial advantages.

The rules and guidelines outlined hereafter, have been done so as to ensure the safety and well-being of all participants, their crew, officials, spectators and all those involved in the event. Participants are required to abide by these rules and guidelines so as to ensure a successful event.

Rules may be added, removed and/or amended from time to time and at any time by the GMR&SC. Any rule change shall be announced formally on the GMR&SC's website and its corresponding social media accounts. Copies of the rulebook will also be available to the participants at the GMR&SC's office.

2 DISCLAIMER:

All racing is a dangerous sport that can result in serious injury or death. Participation in all aspects of the sport is voluntary. The ultimate responsibility for participant and vehicle safety lies with the participant, vehicle owners, drivers/riders and crew members.

The participant agrees that by entering an event, the participant has had the opportunity to inspect the event site and acknowledges that the event site is safe and suitable for racing. The participant also acknowledges that by participating in the event, the participant may suffer bodily injury or death or loss or damage to property. The participant further acknowledges that the participant has voluntarily assumed the risk of bodily injury or death or loss or damage to property and waives any claims against the GMR&SC, its executives, event officials, event sponsors and other participants; discharges such persons and entities from responsibility for such losses; and covenant's not to sue such persons and entities for bodily injury, death, loss or damage to property.

3 RELEASE & WAIVER OF LIABILITY, ASSUMPTION OF RISK & INDEMNITY AGREEMENT:

I, understand that the event in which I am voluntarily participating is one that is dangerous and there exists the possibility to which I may suffer personal injury or even death and/or loss or damage to my personal property and/or other losses and/or expenses.

I, voluntarily accept the risk and I HEREBY RELEASE, WAIVE, DISCHARGE AND COVENANT NOT TO SUE the GMR&SC, participants, track operator, officials, vehicle owners, drivers, pit crews, rescue personnel, and persons in any RESTRICTED AREA, sponsors and owners, all for the purposes herein referred to as 'Release's," FROM ALL LIABILITY TO THE UNDERSIGNED, his/her personal representatives, assigns, heirs and next of kin FOR ANY ALL LOSS OR DAMAGE, AND ANY CLAIM OR DEMANDS THEREFORE ON ACCOUNT OR INJURY TO THE PERSON OR PROPERTY OR RESULTING IN DEATH OF THE UNDERSIGNED ARISING OUT OF OR RELATED TO THE EVENT(S), WHETHER CAUSED BY THE NEGLIGENCE OF THE RELEASEES OR OTHERWISE.

I, hereby agree to abide by the rules and regulations outlined in this rulebook by the GMR&SC, which I declare that I have read and understood. I declare that I am competent mentally and physically to participate in such a dangerous event and that the vehicle that I enter into this competition is suitable, capable and safe to withstand the dangers of racing.

4 GENERAL RULES AND POLICIES:

4.1 Each Endurance race will be minimum of 2 hours.

4.2 All teams organized and registered during this event can take part in the endurance series.

4.3 A registration fee for a Team will be prescribed by the GMR&SC.

Endurance racing events are open to GMR&SC members, non-members and invited guest (local and/or foreign) aged 16 and above.

4.4 Participants are required to present a valid driver's license or hold a competitor's license from the ASN.

4.5 Participants aged 16 years must be accompanied by a parent or legal guardian.

5 PARTICIPANT SAFETY INFORMATION:

5.1 **MEDICAL FORM** – All participants MUST submit a medical form which has been filled, signed and stamped by a registered medical doctor. There is always a possibility of an accident occurring and in order for the participant to receive correct medical attention, the medical officials rely on the information that is submitted on medical forms.

5.2 **BLOOD GROUP** – Drivers must have their blood group displayed on their driver's side door using easily readable text. Riders must have their blood group displayed on the main frame of the motorcycle using easily readable text as well.

6 INCOMPLETE RACE:

6.1 ¹ If an event is halted by rain or any other unforeseen circumstances, the race director may determine if the sufficient laps/time have been completed to declare completion of the event.

7 DRIVER AND ELIGIBILITY AND REQUIREMENTS:

- 7.1.1 Drivers/riders involved in on track incidents or exhibiting aggressive or unsafe driving behavior maybe ejected or banned depending on the severity and GMR&SC investigation. Driver/riders conduct is subject to review. Any driver/rider, crew or spectator maybe ejected at any time and for any reason at the discretion of GMR&SC.
- 7.1.2 No driver/rider will be allowed to participate in a race session, unless they have the following equipment:
 - 7.2.1 A driver's/rider's suit. The suit must be in good conditions.
 - 7.2.2 Boots and gloves must be in good conditions.
 - 7.2.3 ¹ Helmets are mandatory and must be DOT or SNELL certified.
 - 7.2.4 All cars must go through scrutineering and safety inspection before they will be allowed on the track.
 - 7.2.5 All cars must have the required scrutineer sticker of the race car as to be allowed on the track and to be eligible for event and series points.
 - 7.2.6 All cars must be in good condition and appearance. Cars with excessive body damage are not allowed.
 - 7.2.7 Competitors must ensure that their cars satisfy the conditions of eligibility, compliance with the technical regulations, and safety throughout the event.
 - 7.2.8 The presentation of a car for scrutineering will be deemed an implicit statement by the competitors of the conformity of the car.
 - 7.2.9 Any car which, after being passed by the Scrutineers, is dismantled or modified in a way which may affects safety or call into question its eligibility, or which is involved in an accident with similar consequences, must be re-presented for scrutineering approval.

8 DRIVER CODE OF CONDUCT AND EXPECTATIONS:

- 8.2.1 Participants should at all times conduct themselves in a professional and responsible manner that does not disrupt the event.
- 8.2.2 Threatening behavior, whether verbal or physical, by the participant towards officials, competitors, mechanics, security personnel, safety personnel or any other person associated with the event will result in immediate disqualification from the event and that participant may face further sanctions or fines at the discretion of the GMR&SC Executive Committee.
- 8.2.3 In all cases, every participant (drivers and crew) is expected and required to conduct themselves in a sports man like manner. GMR&SC considers this to be one of the most important aspects of the sport, and expects every person to be fair, honest, courteous, and above all, conduct themselves in a safe manner. Unsportsmanlike conduct will not be tolerated at any level, and may result in penalty, disqualification, points loss, suspension, or ejection from an event or the entire series.
- 8.2.4 The participant is ultimately responsible for their entire crew's behavior. The Race Director/Race Officials reserve the right to disqualify the participant if any of their crew members are involved in any form of misconduct.
- 8.2.5 All participants are expected to have read and understand the rules as set forth. If there is ever a question or clarification needed you are strongly encouraged to contact GMR&SC for clarity. Not knowing the rules will not be an acceptable defense or excuse.

9 PASSING:

- 9.1 Every competitor has the right to racing room, which is defined as sufficient space on the asphalt racing surface that under race conditions a driver can maintain control of his car in close quarters.

9.2 The car entirely in front have the right to choose any position on track, so long as it is not considered to be blocking. Blocking is defined when a driver makes two or more line changes in an attempt to prevent the trailing car from passing.

9.3 A driver who does not use his mirrors or appears to be blocking another car attempting to pass may be black flagged and may be penalized for his actions.

9.4 Ultimately, the decision to make a pass and do so safely solely rests with the overtaking car. The car being overtaken should be closely aware of the fact that they are being overtaken, and not make any sudden or unpredictable moves or blocks to impede the ability of the overtaking driver to pass.

9.5 When possible and when it becomes apparent that a pass is going to occur, it is courtesy and strongly suggested that the car being passed to indicate to the passing car on which side they would like to be passed on.

9.6 Cars who are not racing in the same class are strongly encouraged to work with each other to effectuate a prompt and safe pass. Drivers should be aware that they may come upon situation where two other cars are in a heated battle in their respective class and should try to accommodate any passing required without holding up the battle. It should be noted that this applies to classes faster and slower than you.

10 MANDATORY EQUIPMENTS:

10.1.1 During practice, the warm up and the race, the drivers must always wear clothes and helmets in conformity with the safety standards and must be SNELL or DOT certified.

10.1.2 RACE NUMBERS:

The backgrounds of the race numbers must be produced and affixed by the competitors and must be in place before scrutineering. These numbers must remain legible in all circumstances and must be situated on the left and right side front door where it is easily visible to Race Control.

10.1.3 TRANSPONDERS:

10.1.4 All vehicles must be equipped with a transponder that is compatible with the MY LAPS timing system.

11 EVENTS:

DISCIPLINE:

11.1.1 It is prohibited to drive a car in the opposite direction to that of the race (exclusion), unless, and only unless, it is in order to move the car from a dangerous position and following the instructions of the track marshals.

11.1.2 During practice and the races, any car that is stopped will be cleared from the track by the marshals so as not to constitute a danger or hamper the running of the practice session or race.

11.1.3 Any car presenting a potential danger (excessive deterioration or deterioration of a safety component) must be stopped for repairs. The car may not rejoin the race without the consent of the Scrutineers.

12 DRIVERS:

12.1.1 ¹ All cars could have one (1) or more driver per team.

13 RIDERS:

¹ Revised 2022.06.1

- 13.1.1 All riders must have at least three (3) riders per team which are allowed.
Each rider will be allowed to ride for twenty (20) minutes.

14 DRIVERS & RIDERS AT THE START:

- 14.1.1 For the competitors in all the different categories the name of the driver/rider who will take the start must be declared on the occasion of the administrative checks by filling out the appropriate entry form.
- 14.1.2 Unless a notification of a change of driver/rider is made in writing to the Race Director at least thirty (30) minutes before race starts.

15 WITHDRAWAL:

- 15.1.1 Any competitor whose vehicle is unable to start for any reason whatsoever or who has good reason to believe that their vehicle will not be ready for the start must inform the Race Director or the Chief Scrutineer accordingly at the earliest opportunity and, in any case, no later than ninety (90) minutes before the start of the race.
- 15.1.2 The entry fee will not be refunded.

16 TROPHIES:

- 16.1.1 Winners will be determined by the cars/motorcycles that complete the most laps in the allotted time. Should cars/motorcycles complete the same number of laps, the car that crosses the finish line first will be declared the win position.
- 16.1.2 Trophies will be awarded to the top three finishers in each class. These will be awarded in the different categories from 1st place – 3rd place.
- 16.1.3 Overall trophy will be given to the team with the most laps covered within the time duration.
- 16.1.4 Points will be tallied at the end of the competition year to determine the winner in each category and overall championship.

17 POINTS:

- 17.1 These points will be awarded according to the following scale:

1 st	-	25 points
2 nd	-	18 points
3 rd	-	15 points
4 th	-	12 points
5 th	-	10 points
6 th	-	8 points
7 th	-	6 points
8 th	-	4 points
9 th	-	2 points
10 th	-	1 point

* Half a point will be awarded to any car classified lower than 10th in the general classification of an event.

- 17.2 For the GMR&SC Mechanic Championship, mechanics will be awarded the same number of points that they work on.

18 SAFETY EQUIPMENT:

18.1.1 GENERAL:

- 18.1.2 As a general principle, it is the duty of the competitor to demonstrate that the car is of safe construction.

18.1.3 FIRE EXTINGUISHERS:

- 18.1.4 ¹ All cars must be equipped with fire extinguishers and be placed in a position that is easily accessible in case of an emergency. Fire extinguishers must be at least 5lbs.

18.1.5 SAFETY BELTS:

- 18.1.6 Seat belts must be in place and in working order. Any belts in poor condition or without proper identification will not be accepted. A minimum of 4 point harness is required.

18.1.7 TYRES, WHEEL STUDS & NUTS:

- 18.1.8 Must be properly checked also all wheel stud nuts are required and must be secured.

18.1.9 SUSPENSION:

- 18.1.10 All suspension parts must be properly checked by the scrutineers.

18.1.11 GLASS HEADLAMPS:

- 18.1.12 All cars with glass headlamps must be covered with adhesive tape, to prevent glass from getting on track in the event of contact.

18.1.13 TOW HITCH:

- 18.1.14 Cars must have a tow point on both the front and rear of the car. These tow points must be securely installed to a point on the chassis and can withstand the pulling forces needed to extract the car from muddy or soft ground or anywhere situated on the track

18.1.15 ROLL CAGE:

- 18.1.16 Vehicles must be fitted with a minimum 4 point roll cage as this is mandatory. However, a 6 point and upwards roll cage is recommended.

19 CAR TO CAR CONTACT, INCIDENT INVESTIGATIONS, PROTESTS:

- 19.1.1 Car to car contact is strictly forbidden, and it is every driver's responsibility to avoid contact on the race track. If an incident of contact occurs, it is strongly suggested that the two drivers and the respective teams work out the situation on their own without the involvement of GMR&SC. If the teams are not able to resolve the situation on their own, they may escalate the situation to GMR&SC for investigation and ruling.

20 PIT STOPS:

- 20.1.1 ¹ All drivers must enter and exit pit in a proper manner and must not exceed 20 km/h. Failure to observe this rule will result in 3 laps penalty for the TEAM, at the discretion of the race director.
- 20.1.2 All teams must have a pit board.

21 FUELING:

- 21.1.1 ¹ Stock fuel tank and/if replaced must be 15 US gallons or less.

NB: Rule 21.1.1 will be effective from December 2022

- 21.1.2 Fueling defined as any time during pit stop.

- 21.1.3 All cars must be refueled in the paddock area.

- 21.1.4 During fueling all cars must be switched off.

- 21.1.5 During fueling, a dedicated team member acting as a fireman must be present with a fire extinguisher at least 5 lbs. as such with dry chemical. The person who is acting as the fireman

¹ Revised 2022.06.1

may not serve any purpose other than holding the fire extinguisher and may not be the person removing or replacing the fuel cap, moving fuel containers nor moving the catch pan.

- 21.1.6 A sturdy metal, non-sparking catch pan at least two and half inches deep must be used during all fueling operations and in a position that it can catch any spilled fuel during a fueling operation.
- 21.1.7 The use of a funnel is prohibited.
- 21.1.8 Any fueling equipment or procedure deemed to be unsafe by GMR&SC will not be allowed.

22 PROTESTS:

- 22.1.1 The GMR&SC will rule upon any protest using information given from the Marshals or any competitor.
- 22.1.2 The GMR&SC reserved the rights to assign penalties in laps and disqualification, including the right to refuse drivers/riders and /or Teams from future registration and participation to the Endurance Series.

23 ALCOHOL OR ILLEGAL DRUGS:

- 23.1.1 ¹ Drivers or riders found under the influence of alcohol or illegal drugs will be immediately escorted out of the pit area together with their team.

MOTORCYCLES ENDURANCE TEAM:

All motorcycles must be in compliance with super stock rules.

1 BASIC RACE RULES:

- 1.1 All riders will line up on one side of the track with bikes on the other side. Upon the signal of the starter, they will run across the track to their bikes and start their engines to begin the race.
- 1.2 One motorcycle must be shared with three (3) riders.
- 1.3 A Rider must compete 20 minutes to complete a shift of their time on track.

2 RACER EQUIPMENT:

- 2.1 DOT or SNELL rated helmet.
- 2.2 Full fingered leather gloves
- 2.3 Boots
- 2.4 Leather racing suits are preferred and safer as this will be allowed.
- 2.5 Body armor (Knee, elbow, shoulders & back)
- 2.6 Jacket and pants materials must be made of durable materials (thick denim, corduroy etc.)

3 NUMBER:

- 3.1 The number must be big enough to see and be placed on the front of the fairing and must be clearly visible to race Control.

4 TRANSPONDER:

- 4.1 All teams must have a transponder which will be passed from one rider to the next, during the endurance race, each time a rider ends his turn and comes back onto the track to let the next rider start his turn.
- 4.2 Each team member is responsible for the proper positioning of the transponder.
- 4.3 Wrong mounting of the transponder resulting in missing lap times will result in the disqualification.
- 4.4 There are no warm up laps.

5 PIT BOARD:

- 5.1 All team is expected to have a pit board to show his team rider when to pit.

- 6 Riders are responsible for the proper technical maintenance and preparation of their motorcycle. GMR&SC does not assume any responsibility for the technical status of motorcycles, however the organizer (GMR&SC) has the right to STOP the motorcycle which will be identified as not safe.
- 7 GMR&SC and Race Control cannot be recognized responsible for any accident caused by any technical failure of motorcycles.
- 8 Riders which crash during a race, are responsible to ensure that their motorcycle is still meeting the safety standards. No parts must be broken or lose (foot peg, handle bar, etc.). Failing to do so will result to a disqualification of the TEAM

9 CODE OF CONDUCT:

- 9.1 Riders which behavior is considered rude, aggressive and or/ dangerous to marshals will be recalled and could be disqualified together with their team by Race Director.

10 POINTS & TROPHIES:

- 10.1 Point system will be given just like the cars.
- 10.2 Mechanic points will also be given at the end of the year.
- 10.3 **TROPHIES:**
- 10.4 This will be awarded for 1st position – 3rd position.
- 10.5 **CHAMPION TROPHY:**
- 10.6 This will be done at the end of the year for the rider with the most points.

DOCUMENT HISTORY:

9th MAY 2018 – DOCUMENT CREATED BY MS. CHERYL GONSALVES AND ADOPTED BY THE EXECUTIVE COMMITTEE

1st JUNE, 2022 –DOCUMENT AMMENDED BY THE EXECUTIVE COMMITTEE